



2017 Polk County Fair Schedule



Sunday June 25th

1:00-3:00 pm..... Livestock and Horse Interviews, *fairgrounds*
 1:00-4:00 pm..... Fair Cleanup & Set Up-**POT LUCK, bring a dish to share**

Tuesday June 27th

4:00 pm-8:30 pm..... Fashion Review judging, *Fertile Community Center*

Wednesday July 5th

1:00 pm..... Judges and judges assistant meeting, *4-H building*
 2:00 pm- 6:00 pm..... **Conference judging of general exhibits, 4-H building**
 4:00-6:00 pm..... Pet and cat show, *check in at 4-H information desk*

Thursday July 6th

8:00 am..... Horse show, *outdoor arena*
 all day..... Demonstrations and performing arts judging (livestock demos to follow), *free stage*
 9:00 am..... **All livestock, including horses must be on the grounds**
 6:00 pm..... Sheep Show and Lamb Lead/Fleece Judging, *4-H tent*

Friday July 7th

8:30 am..... Meat goat show, *livestock show arena*
 9:00 am..... Swine show, *livestock show arena*
 1:00 pm..... Beef Show, *livestock show arena*
 4:00 pm..... Rabbit and poultry show, *livestock show arena*
 9:00 pm..... **deadline to accept or decline State Fair trip for Static projects**

Saturday July 8th

9:30 am..... Dairy Goat Show, Dairy Cattle Show, *livestock show arena*
 12:00 pm..... Kiddie Calf Show
 12:30 pm..... Premiere Showmanship Contest, *livestock show arena*
 2:00 pm..... Fashion Review, *Free Stage*
 4:00 pm..... 4-H Premium Auction Registration and supper, *livestock show arena*
 4:30 pm..... 4-H Premium Auction, *livestock show arena*
 9:00 pm..... **Deadline to accept or decline State Fair trip for livestock projects**

Sunday July 9th

11:00 am..... 4-H Costume Show, *livestock show arena*
 12:00 pm..... 4-H awards presentation, *Free Stage*
 2:00 pm..... Parade, *grandstand*
 5:00 pm..... **MANDATORY STATE FAIR MEETING ALL PROJECTS, 4-H building**
 5:30 pm..... **Grand Champion and Reserve Champion Pictures, 4-H building**
 6:00 pm..... **All projects released, clean up 4-H building, remaining projects can be picked up at the office after Tuesday, July 11th**

